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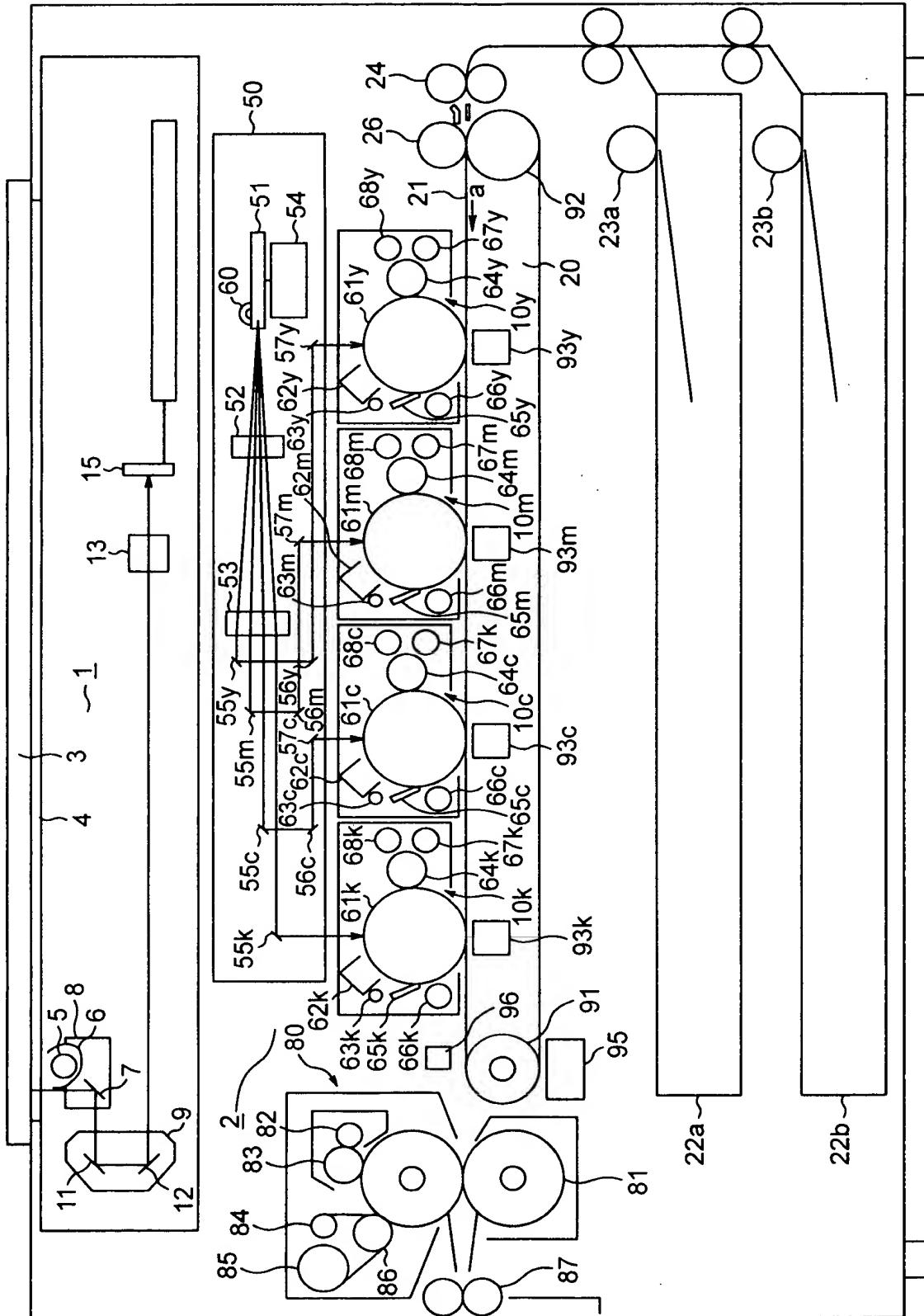


FIG. 1

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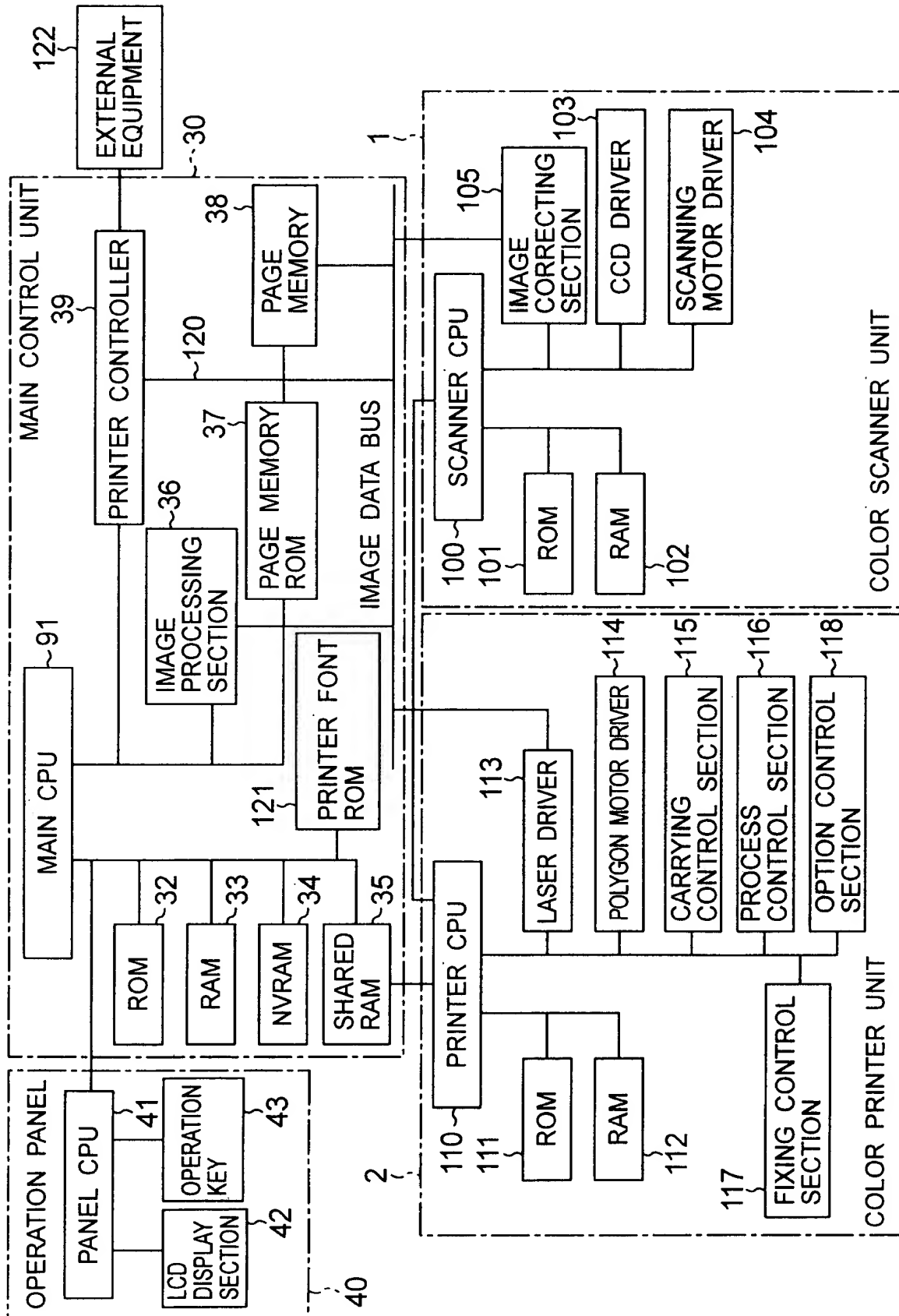


FIG. 2

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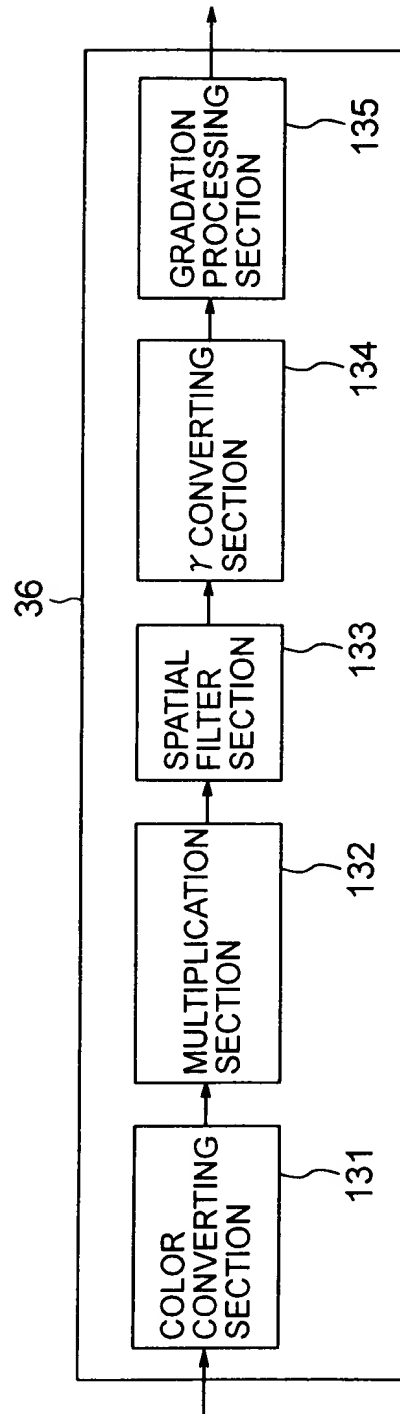


FIG. 3

FIG. 3

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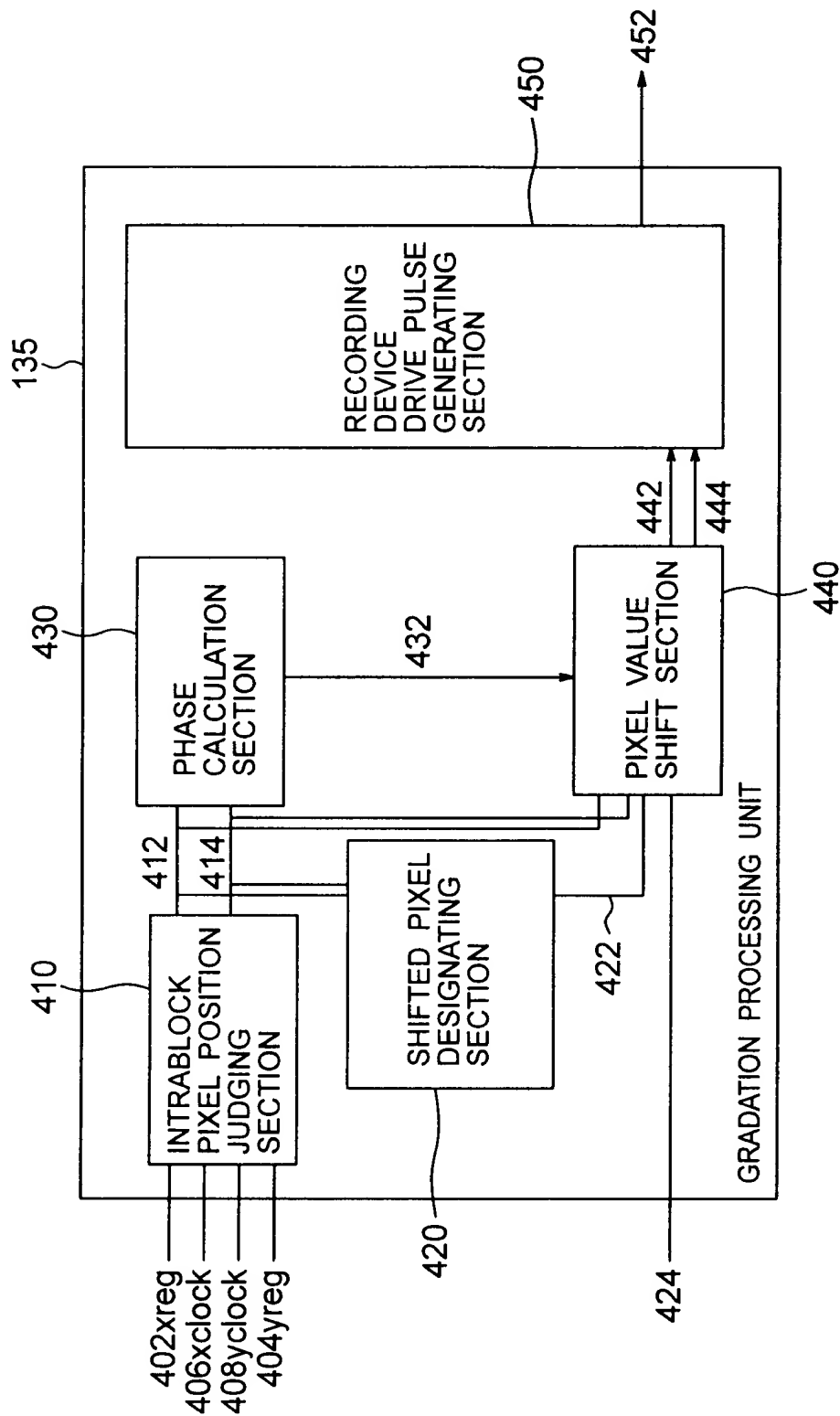


FIG. 4

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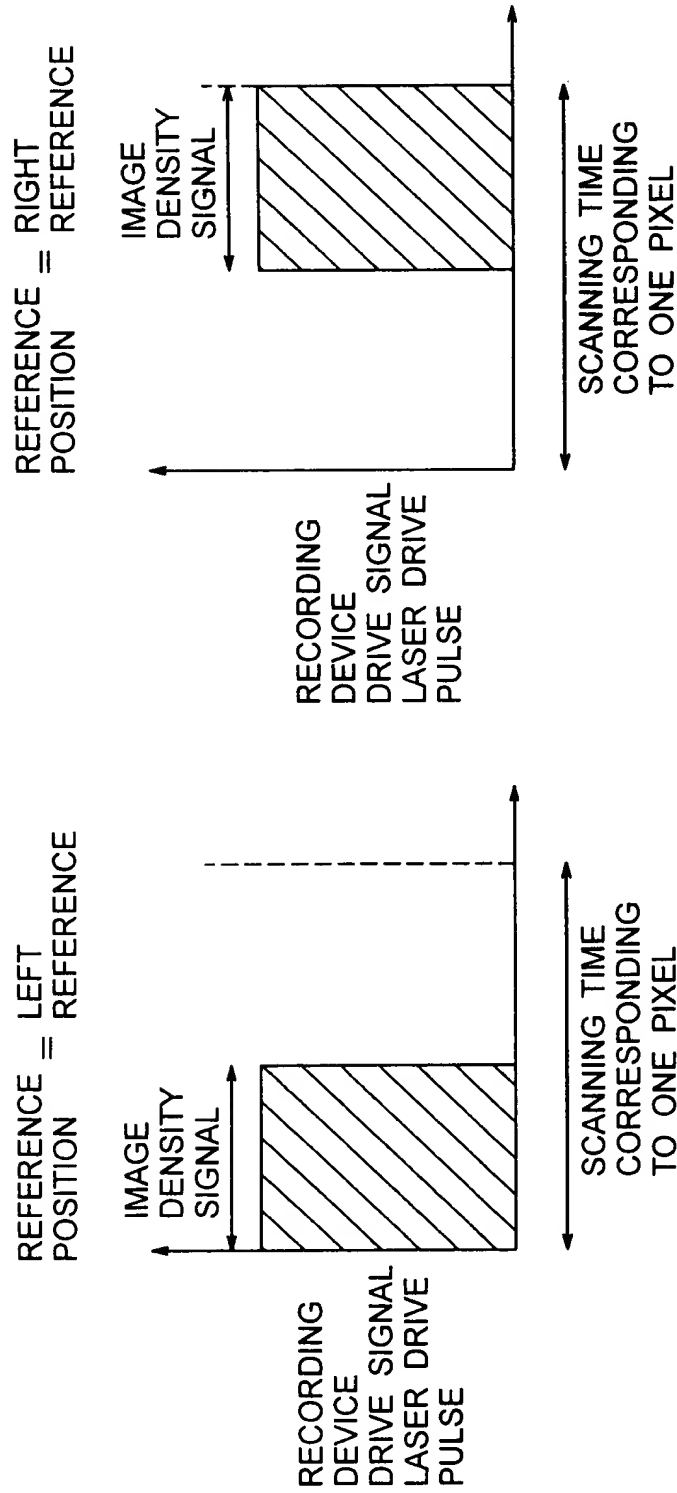


FIG. 5B

FIG. 5A

FIG. 5A

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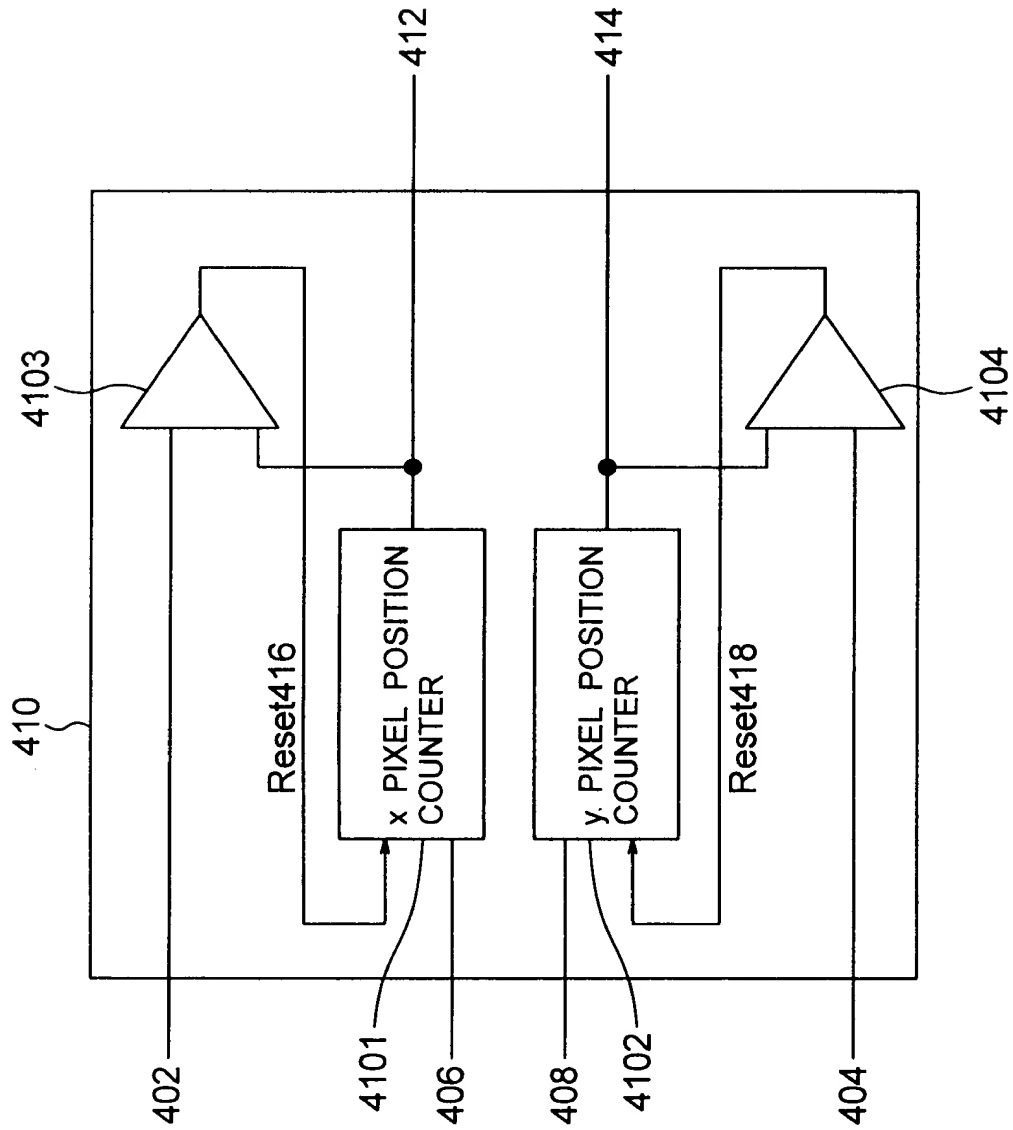


FIG. 6

FIG. 6 is a block diagram of the image processing apparatus.

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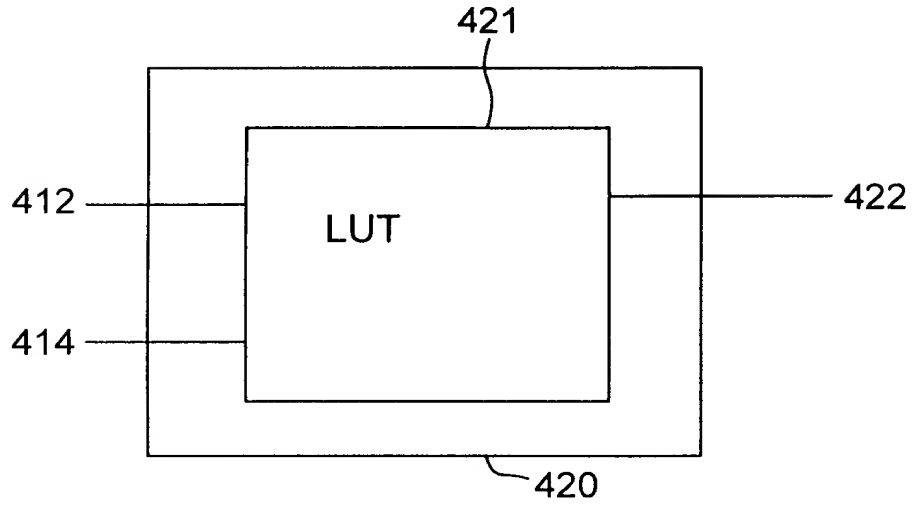


FIG. 7

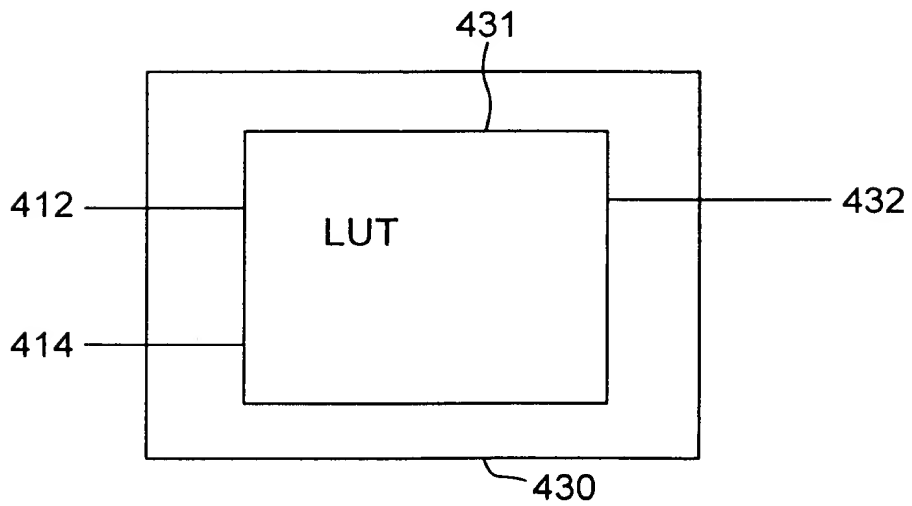


FIG. 8

FIG. 7

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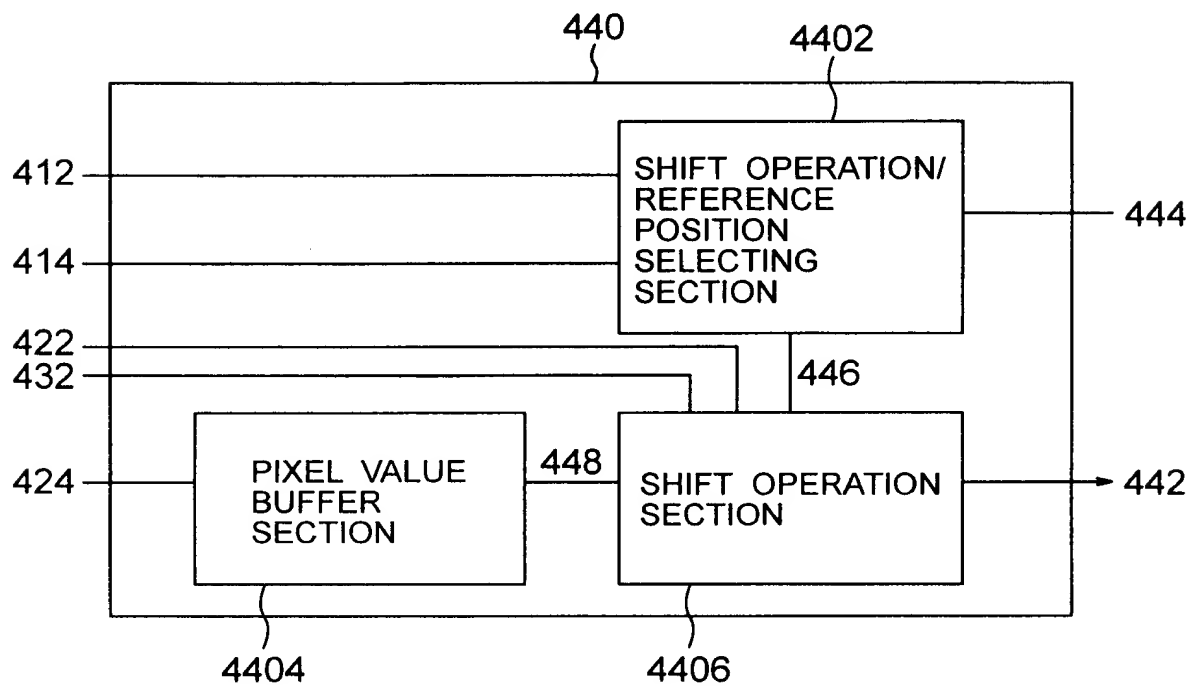


FIG. 9

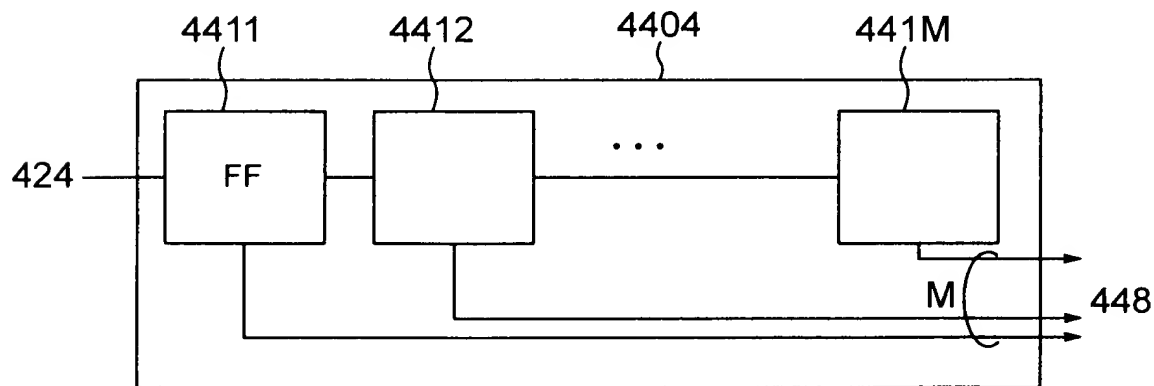


FIG. 10

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FIG. 11

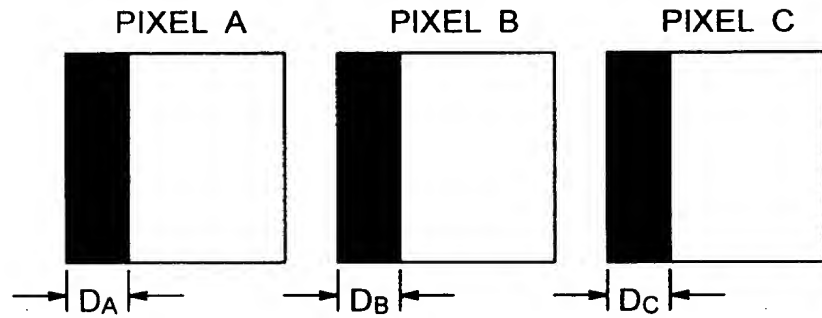


FIG. 12

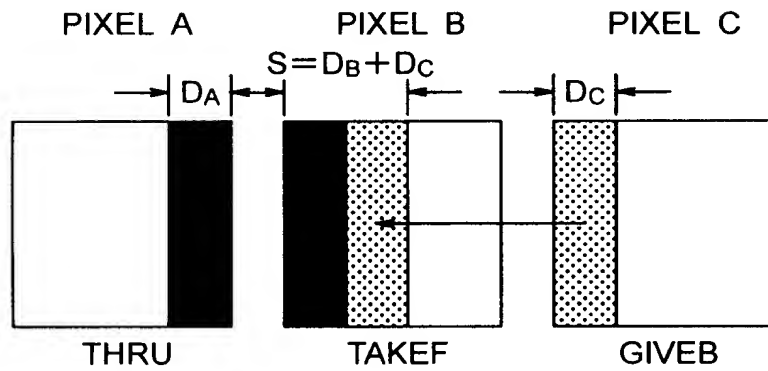


FIG. 13A

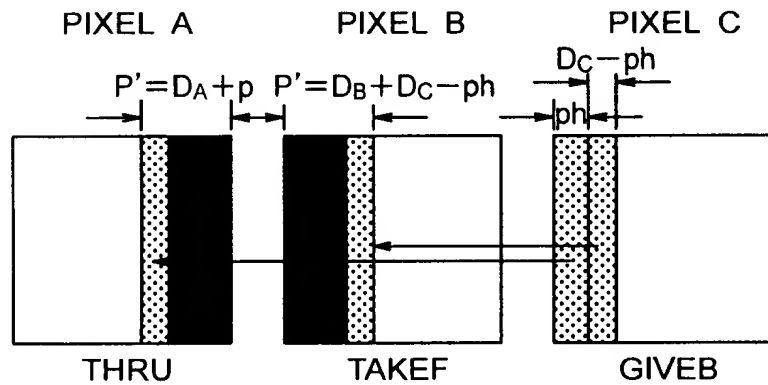
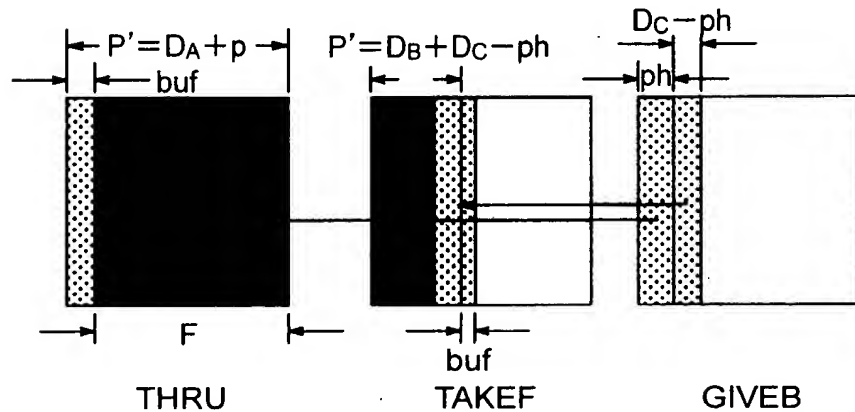


FIG. 13B



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FIG. 14

| OPERATION NAME | PIXEL VALUE OF PIXEL TO BE PROCESSED | WRITE SHIFT BUFFER VALUE | CONDITION |
|-------------------|--------------------------------------------|-----------------------------|-------------------------------------------------|
| THRU | 0 | P | $Ph \geq 0$ & $Pf1 + Pf2 + P \geq xff \times 2$ |
| | $Pf1 + Pf2 + P - xff \times 2$ | $xff \times 2 - Pf1 + Pf2$ | $Ph \geq 0$ & $Pf1 + Pf2 + P < xff \times 2$ |
| | $P + Ph$ | Ph | $Ph < 0$ & $Pf1 + Pf2 \geq -Ph$ |
| | $P + Pf1 + P2$ | $-Ph - (Pf1 + Pf2)$ | $Ph < 0$ & $Pf1 + Pf2 < -Ph$ |
| TAKEF | xff | $P + Pf + Pbuf - xff$ | $P + Pf + Pbuf \geq xff$ |
| GIVEB | $P + Pf + Pbuf$ | 0 | $P + Pf + Pbuf < xff$ |
| | Pbuf | 0 | |

FIG. 17

| OPERATION NAME | PIXEL VALUE OF PIXEL TO BE PROCESSED | WRITE SHIFT BUFFER VALUE | CONDITION |
|-------------------|--------------------------------------------|-----------------------------|-------------------------------------------------|
| THRU | P | 0 | $Ph \geq 0$ & $Pf1 + Pf2 + P \geq xff \times 2$ |
| TAKEF | xff | $P + Pf - xff$ | $P + Pf \geq xff$ |
| GIVEB | $P + Pf$ | 0 | $P + Pf < xff$ |
| | Pbuf | 0 | |

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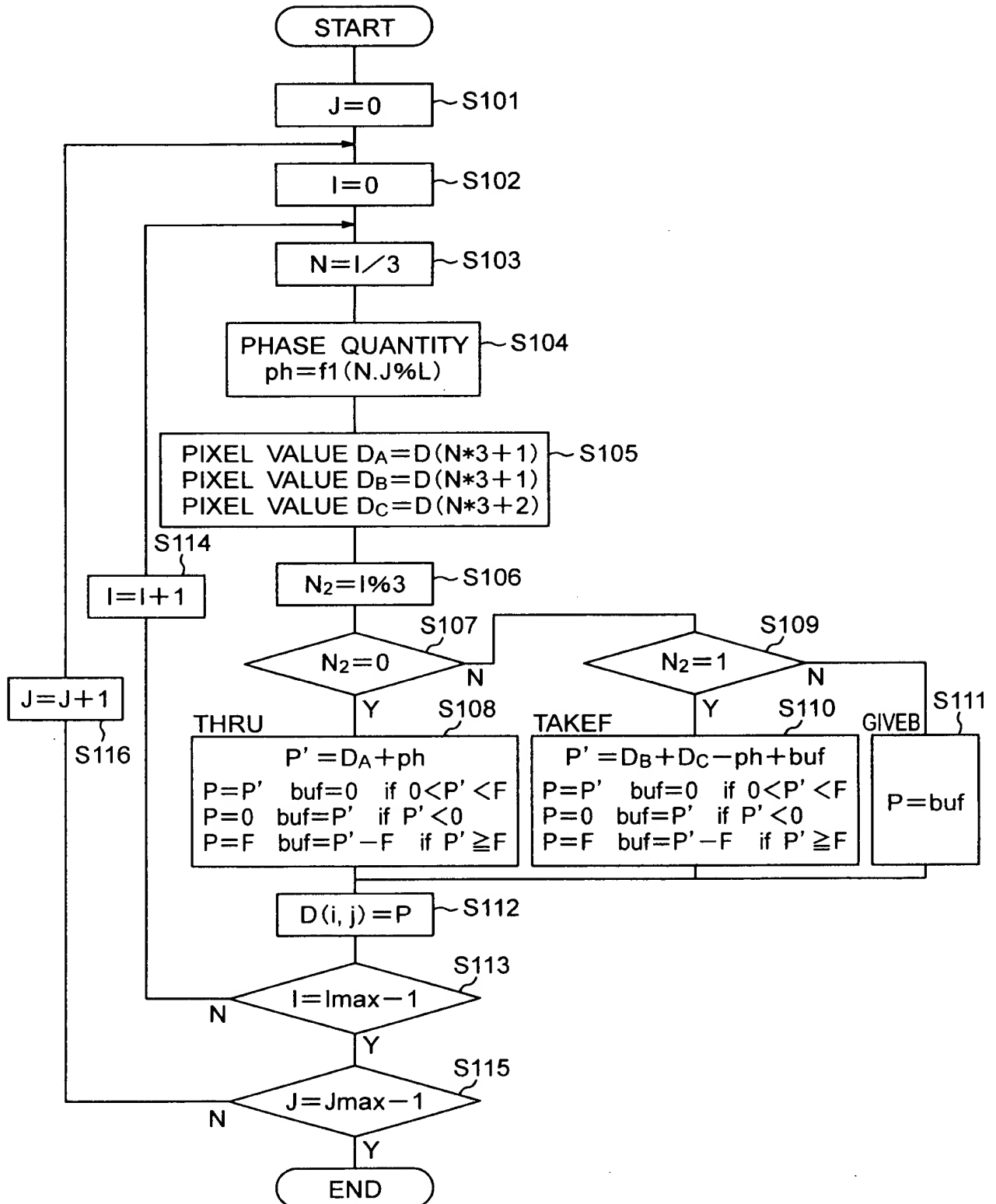


FIG. 15

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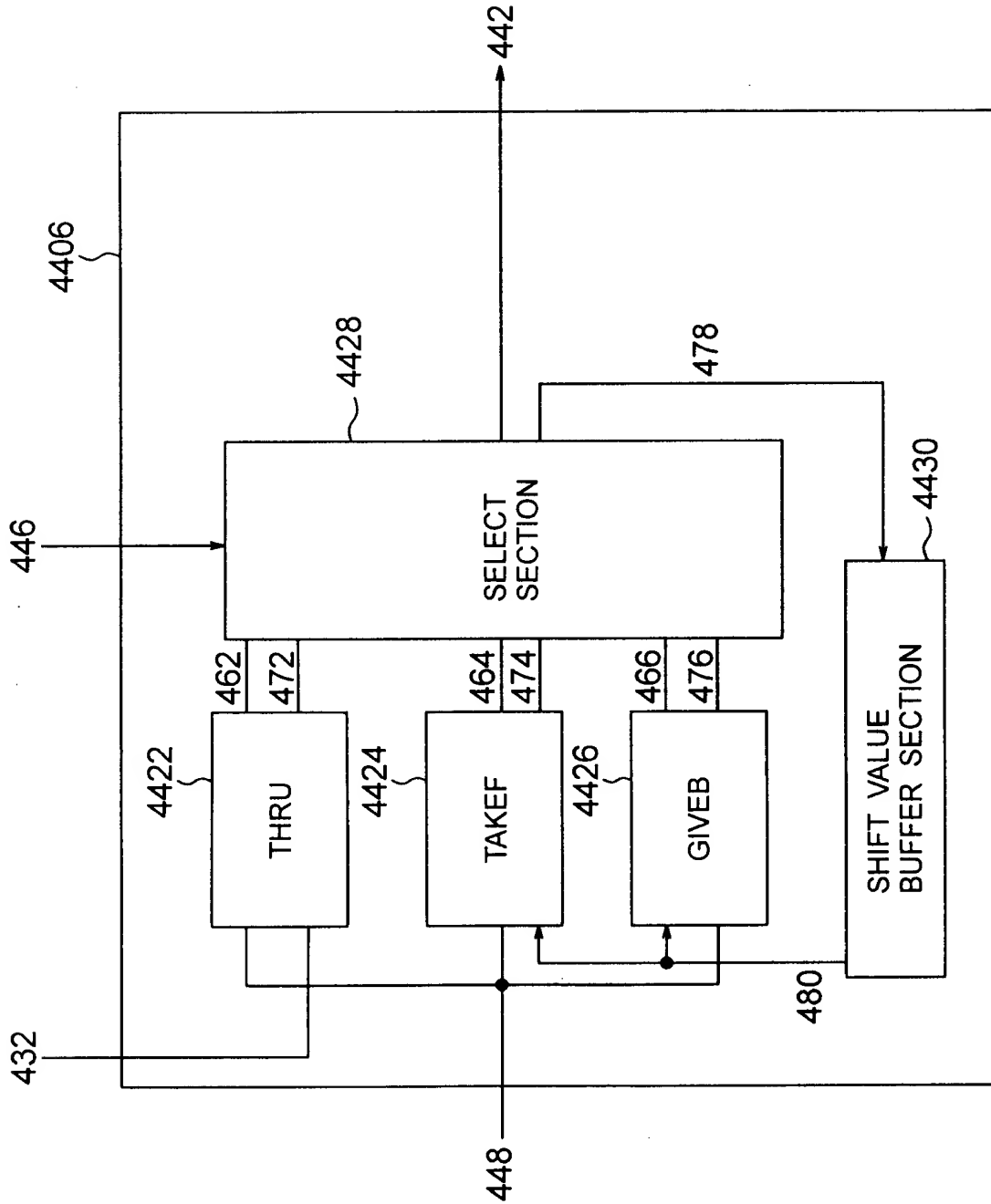


FIG. 16

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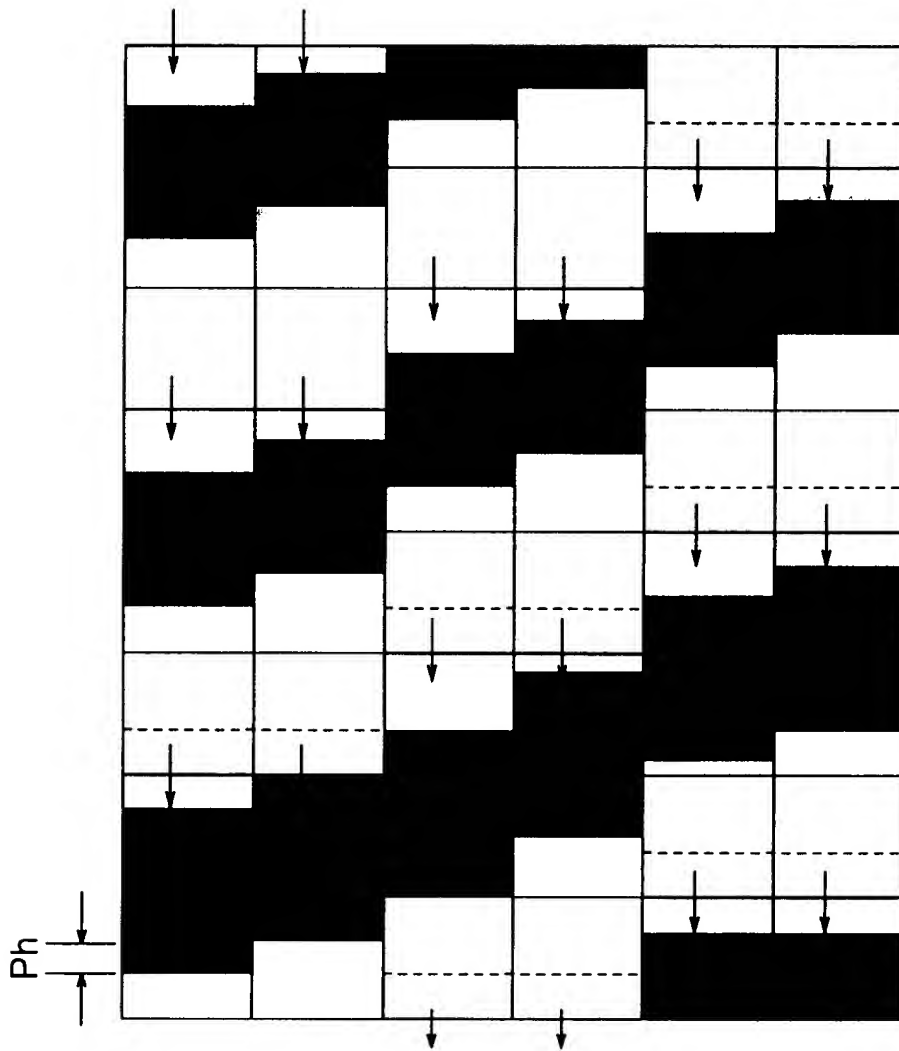


FIG. 18

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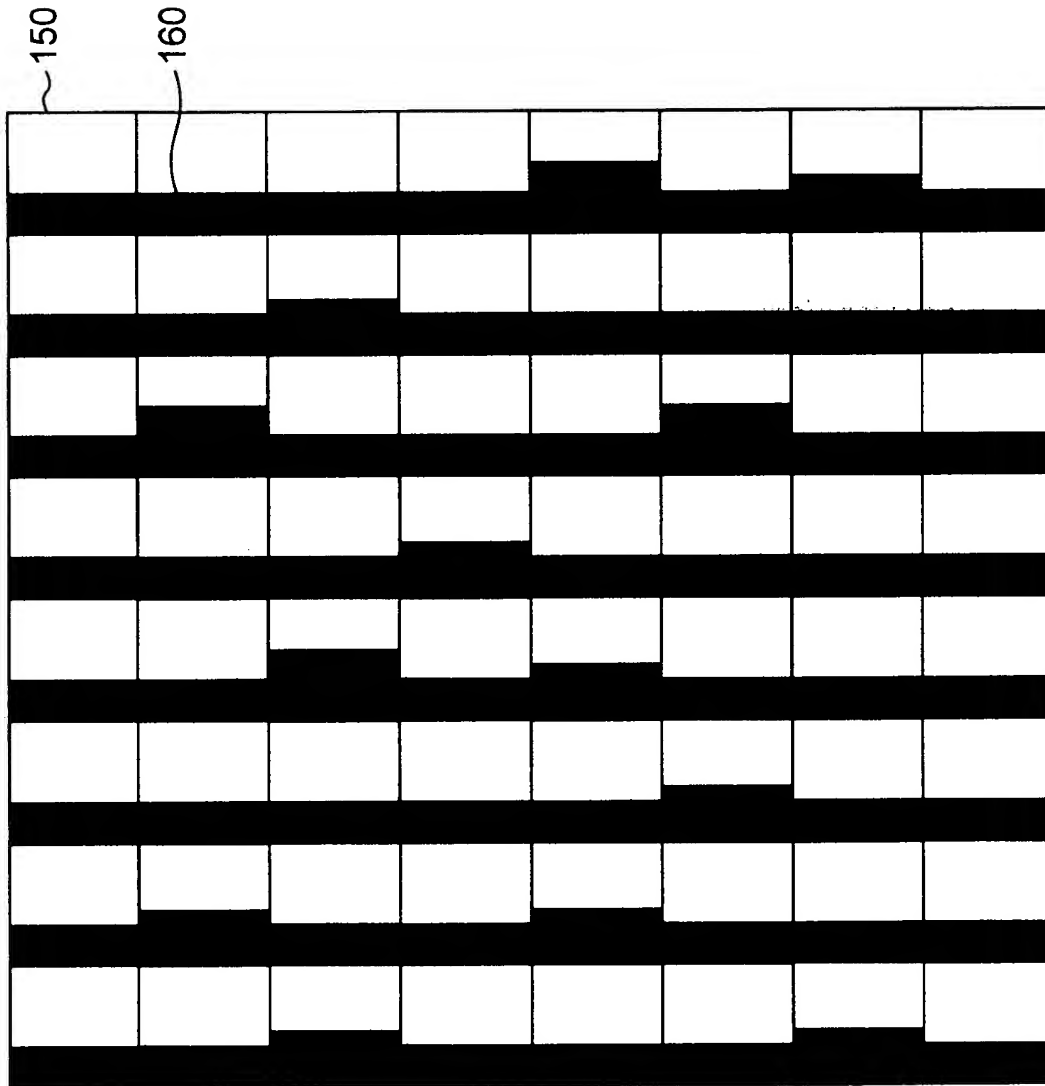


FIG. 19

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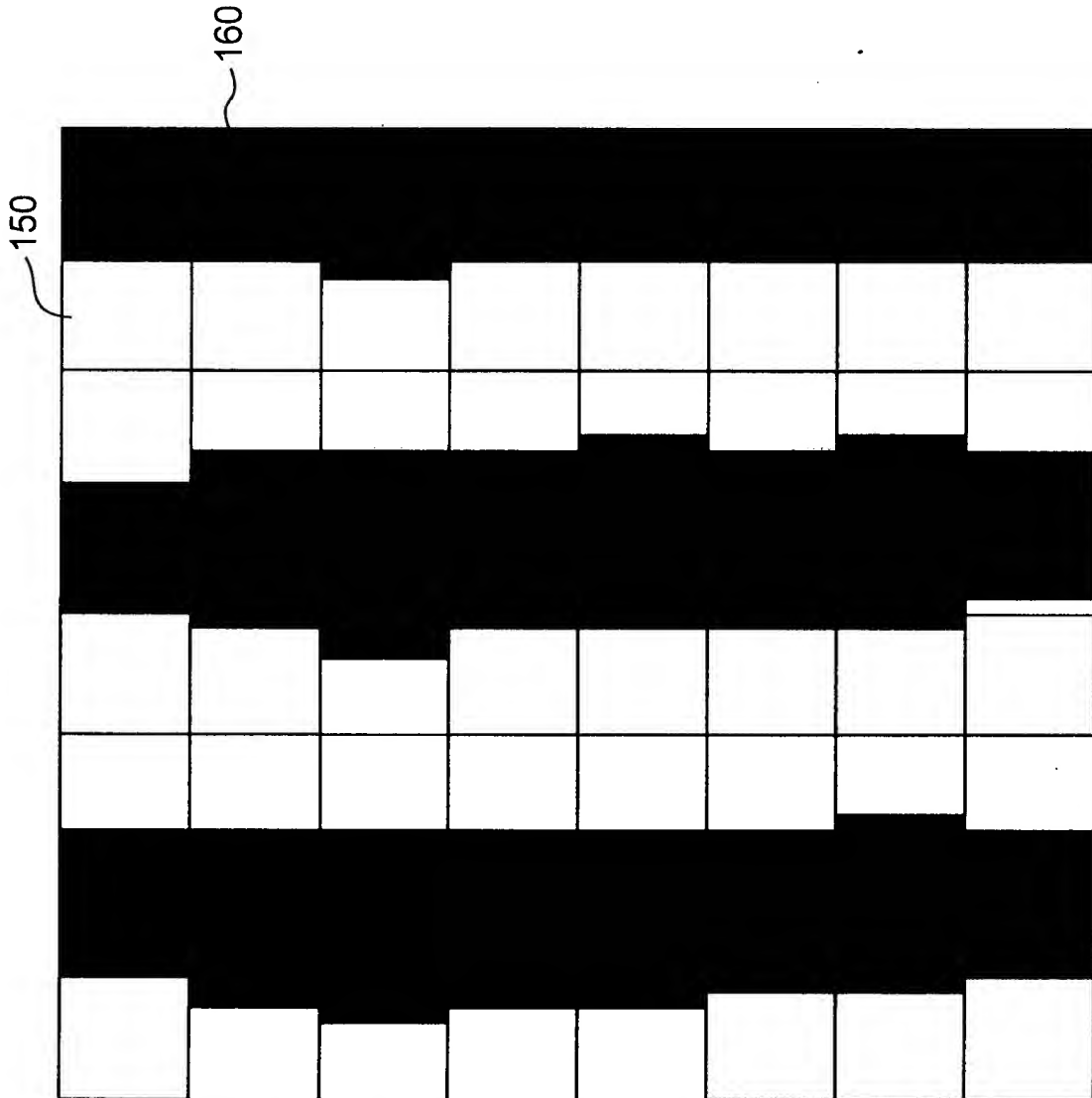


FIG. 20

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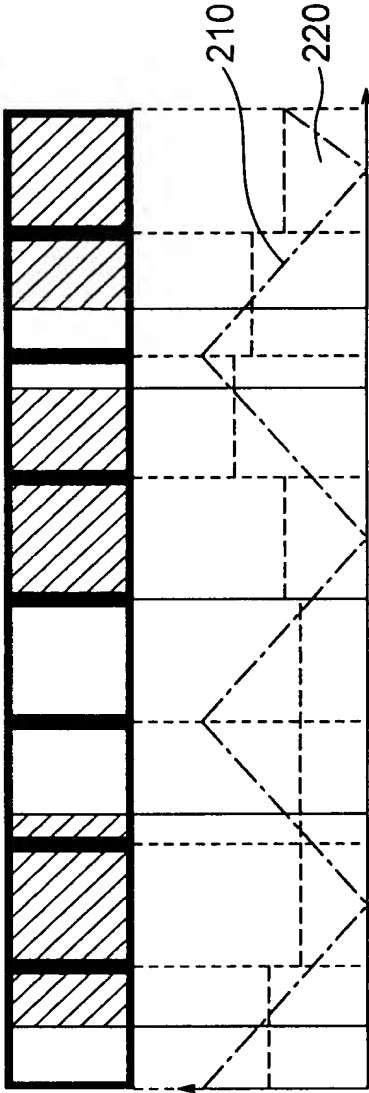
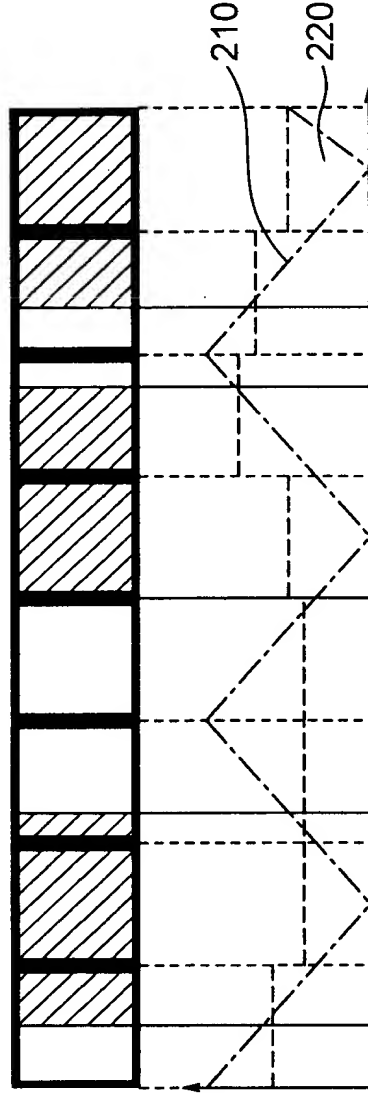
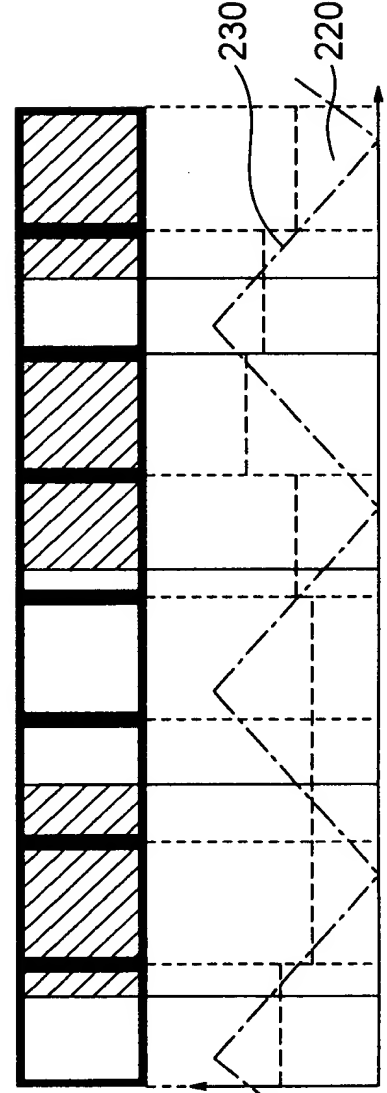


FIG. 21



1-ST LINE

FIG. 22A



2-ND LINE

FIG. 22B

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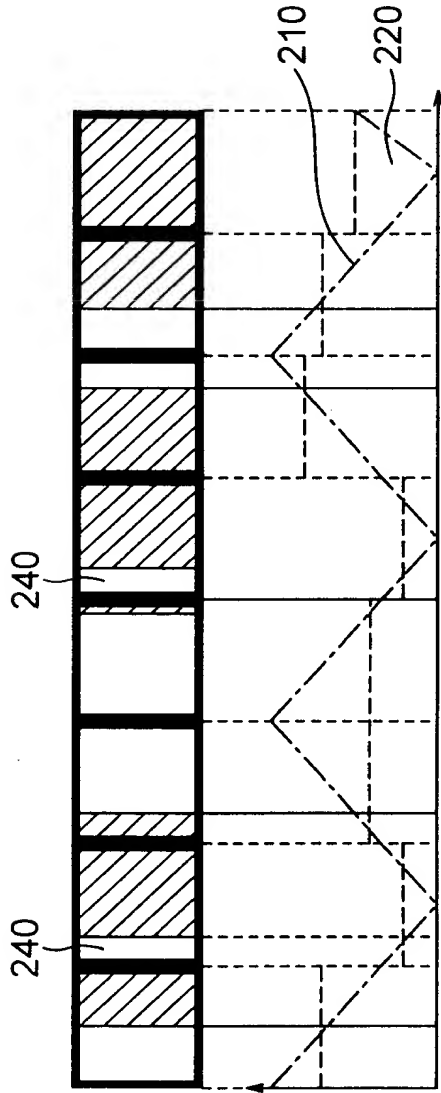


FIG. 23

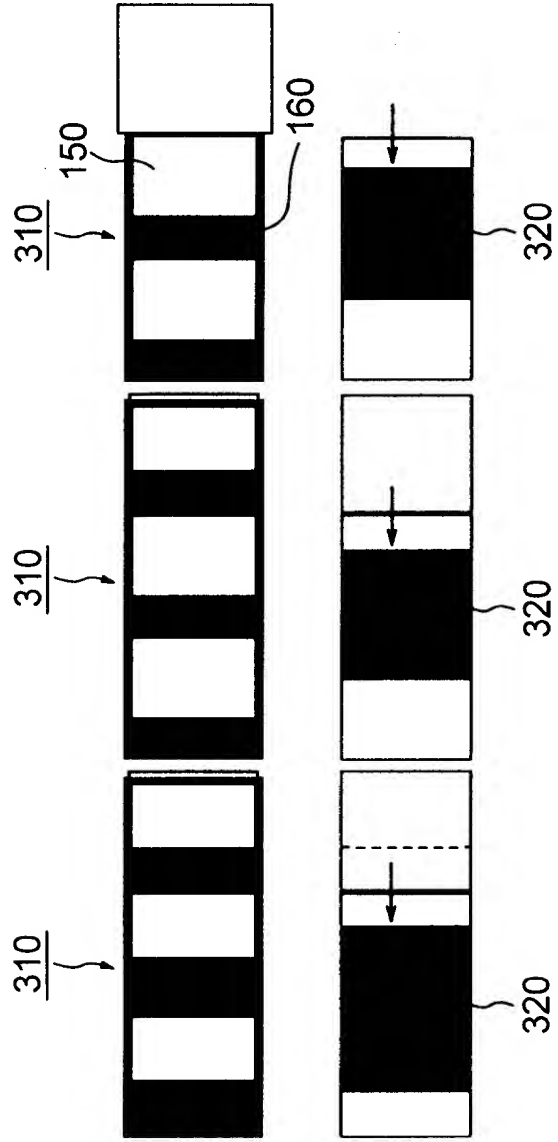


FIG. 24

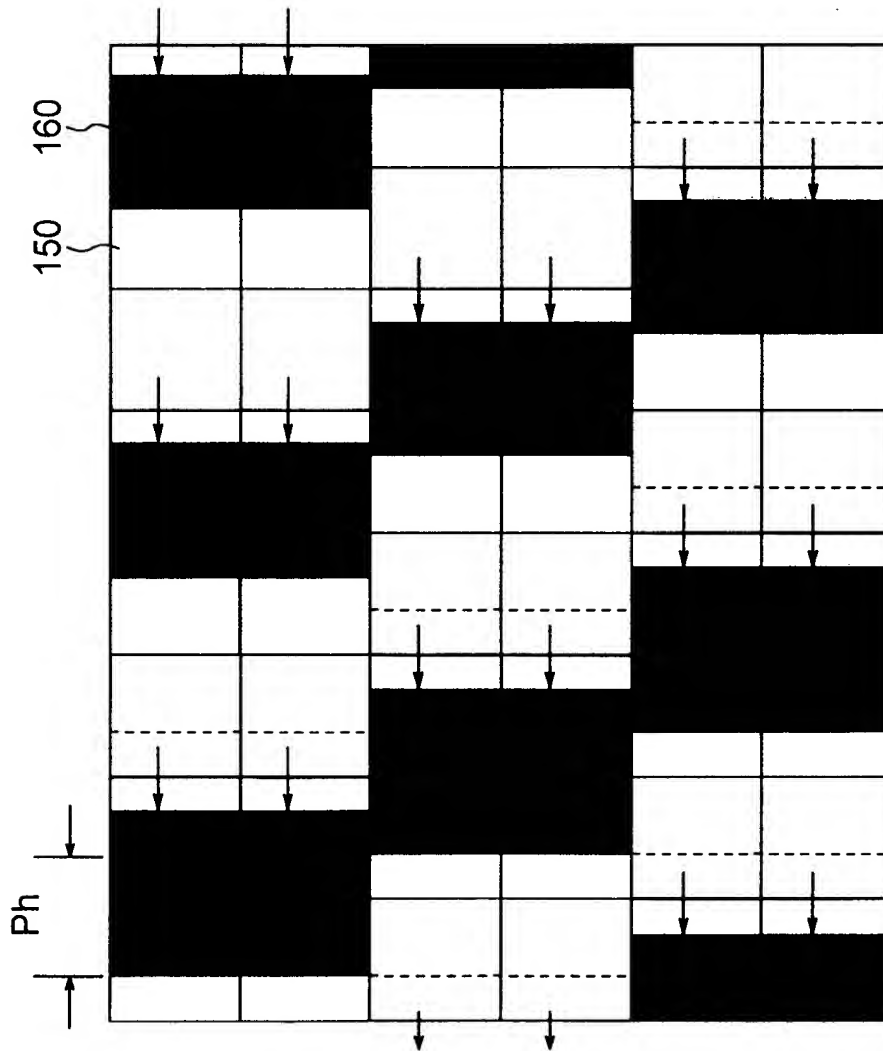


FIG. 25

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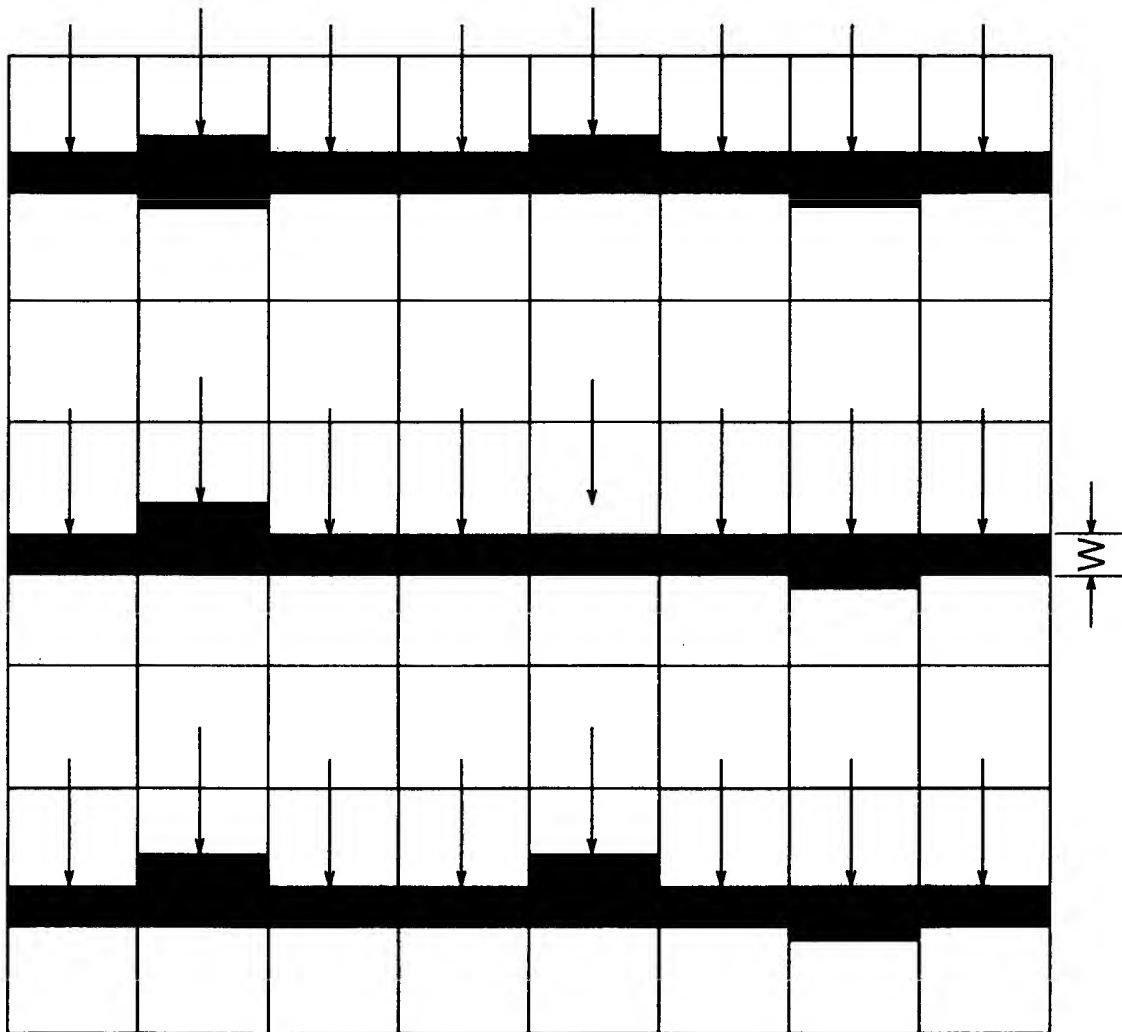


FIG. 26

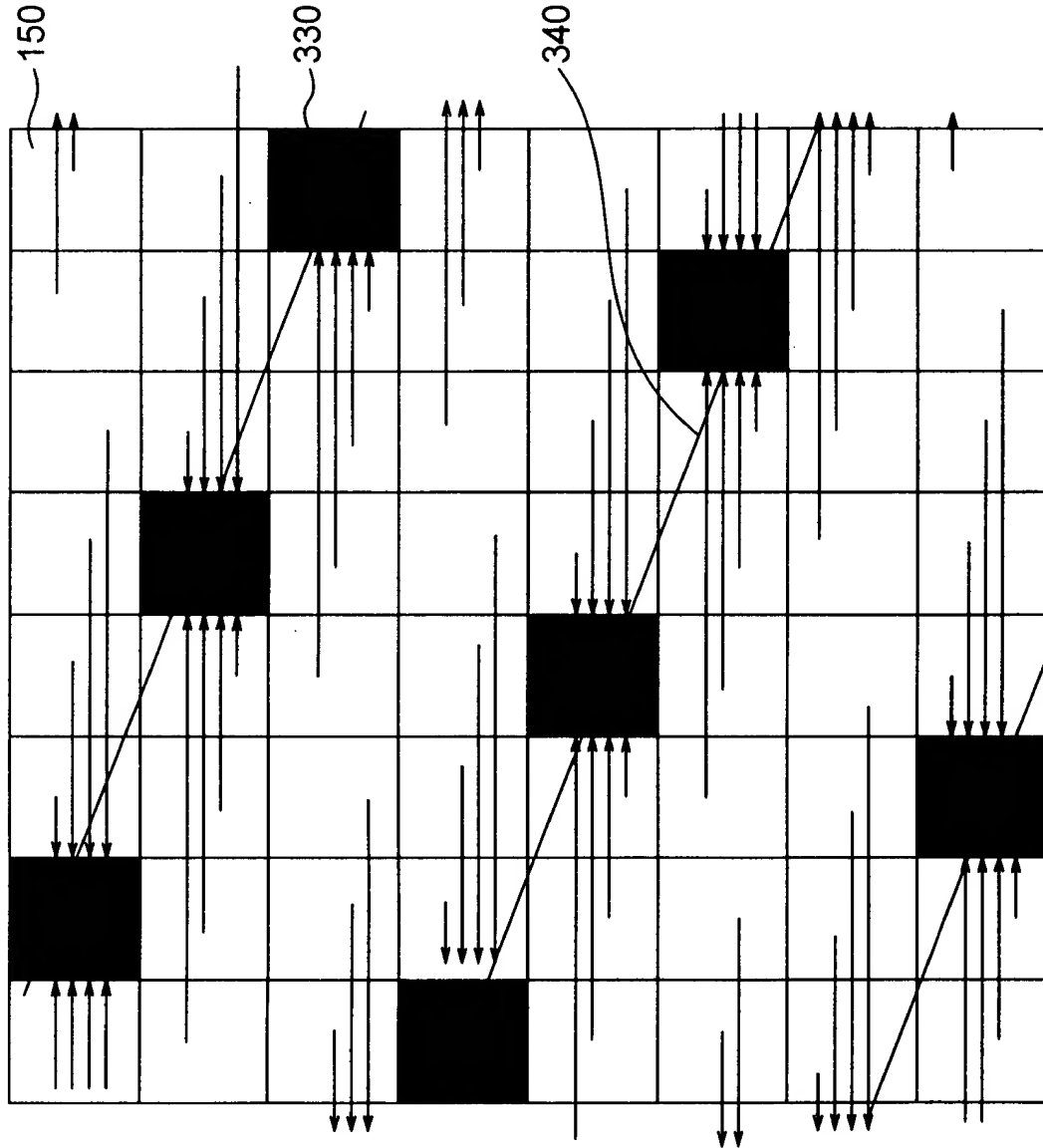


FIG. 27

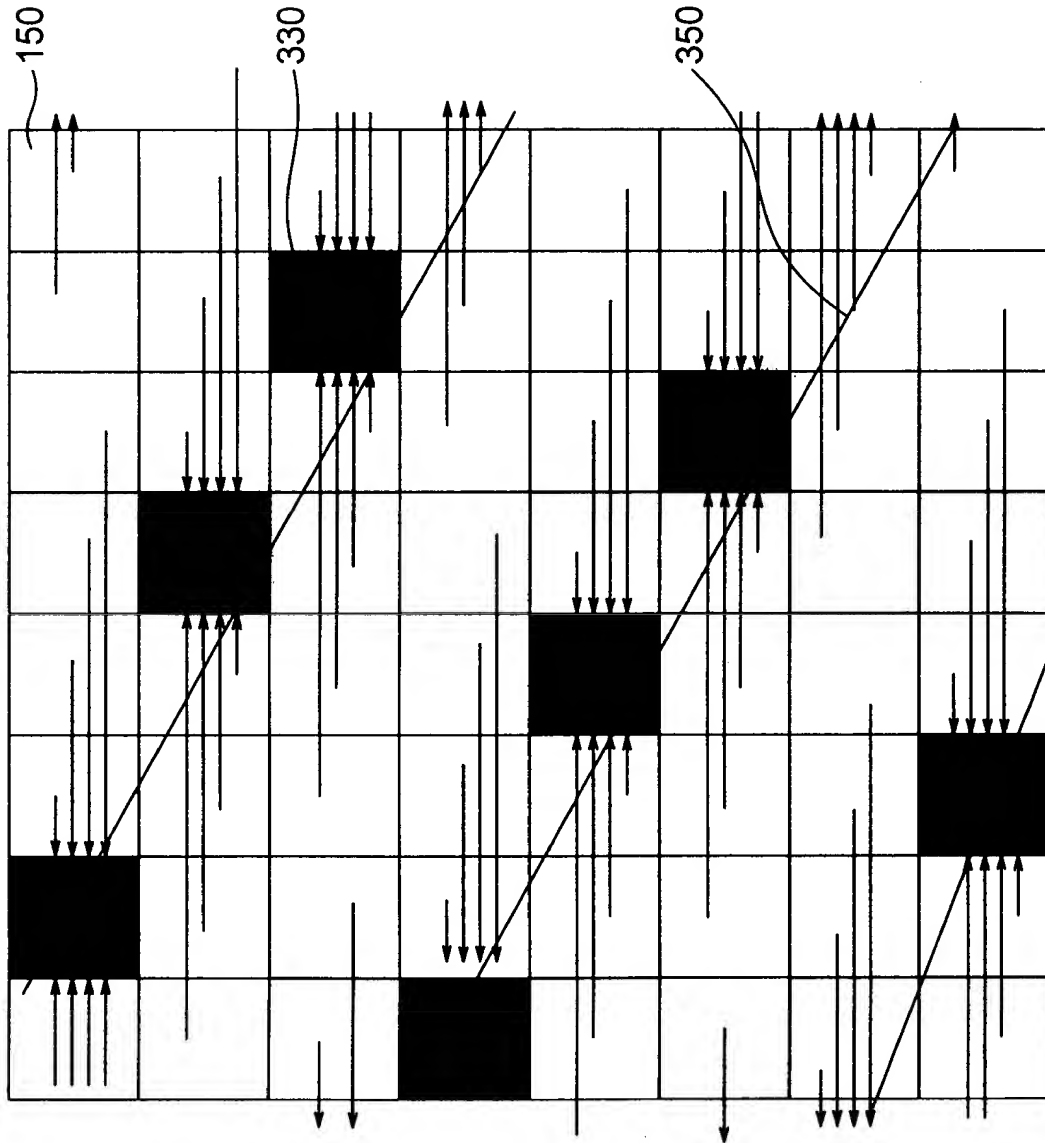


FIG. 28